## **6.19 Competition Quick Reference Guide for Competitions**

## Gear Checks are compulsory for all PCT disciplines and rallies

As far as possible, complete the gear check in a safe, quick manner without touching the rider. Explaining at all times what you are about to check. **Never alter any gear**. When gear needs changing or altering, the gear check steward must request the rider, team manager or, if needed, the rider's responsible adult, to make the necessary adjustments and report back when this is complete.

responsible dudit, to	make the necessary ac		Татероптиа	CK WITCH UIIS	13 complete	Grade 5
Item	Competition	Grade 1	Grade 2	Grade 3	Grade 4	Not official
Saddles	All	Shall clear withers and spine. Girth shall have a minimum of two buckles, or one buckle with a surcingle				
Saddlecloths	All	Yes (riser	or gel pad pe	rmitted in ad	dition to sad	dle cloth)
Monkey grips	All	Yes				
Saddle covers	Dressage	No				
	Showjumping	Yes				
	Cross-country	Yes				
Stirrups & irons	All	Shall hang outside saddle with approx. 1 – 2cm clearance or one finger of spare space between boot and iron.				
Bits	Dressage Senior Games' riders Showjumping and Junior Games' riders Cross-country	Snaffle No No cheek guards except in games. No restrictions on type. Cheek guards are permitted. Any bit permitted but Snaffle encouraged Hackamores are permitted				restriction mitted. ed
Curb Chains	All	Shall lie flat. Guards not compulsory				
Nosebands	Games		N	lot compulso	ry	
	Dressage	A cavesson, dropped, Grackle or Hanoverian noseband			N .	
	Flat teams		As al	oove		Not compulsory
	Showjumping Cross-country	Optional.			compaisor	
Fly Hoods Ear Muffs	Cross-country Showjumping	Yes, No Ear muffs for dressage.		ige.		
Martingales	Showjumping (eventing) Cross-country Flat teams	Yes (running - only with stops)  No		ith stops)		
	Dressage			Yes		
	Showjumping (pure) Games		Yes (running or standing permit		g permitted)	
Horse tendon boots,	Dressage	No				
bell boots, knocking rings	Showjumping Cross-country	Yes				
Whips	Showjumping			Yes		
	Cross-country	75cm including flap  By No (maybe used in warm up area only)  Yes		1		
	Dressage (eventing)	No (maybe u	sed in warm		Yes	Yes
C	Games			No		
Spurs	Dressage Showjumping	Yes, Shank downwards, max 2cm, blunt,				
	Cross-country	'Impuls' spurs allowed				
	Games			No		
Back protectors	Showjumping Cross-country	Strongly recommended for Showjumping Compulsory for Cross Country for Grade 3 and above				
Jewellery	All	Medical bracelets, watches and club badges permitted Any other visible jewellery shall be removed or taped				
Medical Armbands	Cross-country	Compulsory – visible on left upper arm				
Gaiters/chappettes	All	Yes (must be same colour as boots)				

## 6.20 Competition Quick Check Table

**Never alter any gear.** When gear needs changing or altering, the gear check steward must request the rider, team manager or, if needed, the rider's responsible adult, to make the necessary adjustments and report back when this is complete.

Item	Quick Reference Details	Rule 6.
Medical Arm	Compulsory during cross-country – visible on upper left arm only.	10.6
bands	Details to be for correct rider.	
Back protectors	Compulsory for Cross Country for grade 3 and above	
Bandages	Not advised but if used they must be padded. Not allowed for dressage	
Bits	No restrictions for SJ, XC and junior games riders.	11.4
	Snaffle only for dressage, senior games riders and show teams.	
Boots (barefoot)	Not permitted for all PC competitions and disciplines.	11.21
Boots (horse)	Not permitted in dressage.	11.9
Boots (rider)	Short jodhpur or long boots in black or brown, with smooth soles	
Bridles	Should fit horse correctly. Shall not insist on alteration.	
Cheek guards	Not permitted for dressage	
Curb chains	Shall lie flat. Guards recommended but not compulsory	11.4
Ear Muffs	Not permitted for any dressage, permitted for XC and SJ.	11.7
Fly hoods	Permitted in outdoor dressage, XC and SJ only	15.5
Gaiters/	Shall be the same colour as boots. Suede ones may be worn in all PC	
Chappettes	activities.	
Gloves	Optional	10.11
Hair	Shall be in a hair net, plaited or securely tied above the shoulder to allow	10.3
	competitor number to be seen in all disciplines.	
Helmets	Shall comply with nominated standards and fit	10.5
Hooves	Shall be in good order (no risen clenches or loose shoes)	11.1
Jewellery	Watches and Medical bracelets permitted.	10.4
	All other visible jewellery shall be removed or taped.	
Jodhpurs/	Beige, fawn, white or specified Pony Club uniform colour	10.1
Moleskins		
Martingales	Running – Permitted for SJ, XC and Games.	11.17
	Standing – Permitted for SJ (pure) and Games	
Nosebands	Cavesson, dropped, Hanoverian or Grackle.	11.6
Raincoats	Number and arm band shall be worn on the outside.	10.11
Saddles	Shall clear withers and spine. Girth shall have a minimum of two buckles, or one	11.9
	buckle with a surcingle	
Saddle cloths	Club colours	11.10
Saddle covers	Or any other saddle attachments not permitted for dressage	11.10
Side reins and	Permitted whilst lunging. Not permitted when riding	10.12
ancillary	Bearing, running or balancing reins or special training aids, earmuffs,	
equipment	blinkers and hoods are not permitted in warm up or training areas when	
	lungeing or riding, under penalty of elimination.	100
Spurs	Shank max 3.5 cm long, directed downwards and to rear. Metal or plastic	10.9
6.1 1 .1	spurs with round hard plastic or metal knobs ("Impuls" spur) permitted	44.44
Stirrup leathers	Shall hang outside the saddle flap. Stirrup bar safety clip - rider preference	
Stirrup irons	Shall fit the rider's boot with 1 - 2cm of clearance between boot and iron.	11.15
TT 'C	Peacock irons (rubber band on either side)	101
Uniform	PCT ratified summer and winter uniforms including rugby tops, jumpers	10.1
Y471-1	and active tops appropriate to competition.	40.40
Whips	Dressage (pure) Max length 120cm	10.10
	Dressage (eventing) Grade 4 & 5 only	
	SJ and XC Max length 75cm	